



May 26-29, 1995

LepreCon 21

Greetings and Welcome to LepreCon (Lep-Bear-Con) 21!

It is traditional for the chairperson(s) to open the Program Book with a few chosen words which can be easily ignored, and being people of a traditional nature, we are happy to oblige.

First of all, we would like to welcome our Guests of Honor, and thank them all for taking time from their busy schedules to participate in our convention. We think we have rounded up a fine cadre of folk who will entertain and enlighten all who attend — while basking in the adoration of their fans.

Next we wish to thank the unsung heroes — those folks who have devoted a great deal of their free time to help organize and coordinate the various parts of this convention. This is the second con that we have run, and we know that the convention is only as good as the committee. If you see any of these people running around with “committee” ribbons feel free to stop them and say thanks. They receive no money for the hours they have put in, and your appreciation is the only reward they get. We particularly

want to thank our programming staff. They have worked hard to bring to you a wide variety of interesting programming, and we hope you will attend many of the presentations.

Okay, now that that is out of the way, we would like to address some comments about other aspects of the convention. There has been much comment and some grumbling from the fannish community about LepreCon’s decision regarding weapons. This was a decision by the Leprecon board of directors based on problems at recent conventions. We realize that the vast majority of you are responsible individuals, but there are those who are not. Conventions, like everything else in life, are not static but are constantly evolving. There are other areas of the country where “no weapons” policies have been good, so the board decided prior to what should have been LepreCon 20 to have a weapons ban. At this particular hotel, it probably was not necessary, but since the ban had not yet had a test, the decision

was not changed. After we see the effect it can be re-evaluated.

We would like to thank all of you who registered early, for the hotel and for the convention. Too often the convention has lost its room block because people did not register early, and we ended up sharing the hotel with mundanes. Any time we have the whole hotel it works to our advantage. Also, having money from pre-registered attendees

By Kim and David Hiatt

allows us to plan for things like munchies in the ConSuite. It helps us to know that we will be able to pay the hotel bill. We always hope there will be more at the door, but budgetarily, we can’t count on it.

Well, we could go on and on, but we won’t. We’ll just say “Have a good time and remember to support next year’s LepreCon!” ■

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Voyage of the Starship Eigenmann

In Appreciation of Laura Brodian Freas

It was a certain phase of the Cold War, after the last moon landings and just before nascent "Star Trek" fandom would name a prototype shuttle. In the Eigenmann Hall graduate dorm at Indiana University, academic enervation was a force implacable as gravity. People would hatch bizarre notions at dinner in the cafeteria just to keep from hurling heavy objects off the fourteenth floor.

Fortunately, at the time, a guitar was as basic an item of collegiate equipment (for some of us, at least) as a laptop has since become, and small knots of pickers-'n-grinners would periodically invade the dorm to revive the studious and annoy the humorless, settling in the spacious Eigenmann lounge and occasionally singing up the stairwell to get that primo reverb. And though normally I'm not one to tell tales out of school, you should know that our gracious GoH was one of the prime instigators of musical mayhem on those occasions. You could find Laura in the thick of the group behind an elegant Martin acoustic, the source of a rapid-fire barrage of Tom Lehrer satire, Frank Zappa schtick, and seamless wisecracks.



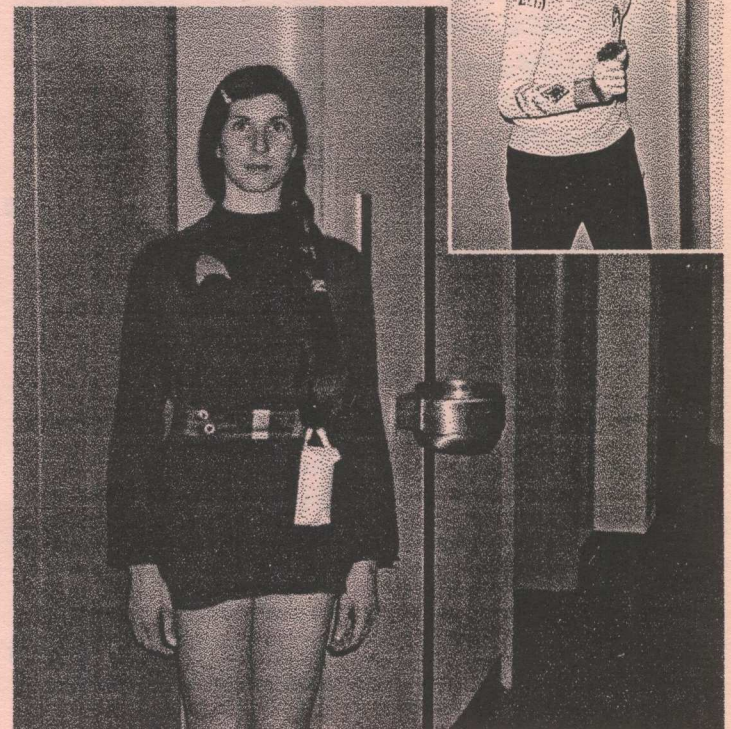
Small wonder that when a dozen Eigenmann denizens decided to attend the Halloween masquerade as a Starfleet crew (Classic Trek, of course — that's all there was), it was Laura who created the role and costume of "Starfleet Cadet Brodian." No one had ever seen a Star Trek cadet (Hell, we'd only dreamed up the idea because the dorm elevator doors resembled turbolifts, and Eigenmann was so self-contained, it might as well have been a... you get the idea). Hers by far was the most original vision. And when Sally and I caught up with Laura and Frank Kelly Freas at

InConjunction in 1990, it seemed perfectly fitting (to continue the sartorial theme) that they had formed a custom-tailored artistic partnership — and she had been in the habit (for some years) of winning costinguming awards on the West Coast. Did I mention that she's encyclopedic about music, used to host "Music Through the Night" on NPR, and that I

By Barry Childs-Helton

first saw her husband's expert parodies of ad art in *Mad* magazine? Well, never mind the fame, Earthling. Get to know these folks for their sentience, exuberance, and creativity. As for the voyages of the Starship Eigenmann... don't let on I told you. ■

Starfleet Cadet Brodian (below) and Crewman Childs (right) on the original Starship Eigenmann.



Special Artist Guest

Nancy Strowger, Artist and Fan

One of the most common questions asked of an artist is "How did you get started?" Nancy Strowger's mother remembers that Nancy began "doodling" as soon as she was old enough to hold a pencil — her first recognizable subject matter was stick-figure horses. She continued drawing horses all throughout her school years — her parents were somewhat puzzled by her attraction, since no one in the family had any strong equine interests at the time.

By the time she was in her teens, she was accompanying her artist father to art shows and offering her work; she also participated in a group which showed and sold art in a local Florida mall. As her work improved, she began to accept commissions for equine and pet portraiture.

While attending the Arabian Horse National Championship Show in Oklahoma City, she approached a well-known Arabian horse breeder and gift-shop owner with her work. Represented by this shop at many major Arabian horse shows, her work sold to a number of well-known Arabian breeders—including the daughter of King Hussein of Jordan. She also did commissioned work and portraiture, and was

thrilled to see her art appear in ads in National magazines. Eventually her art was used on the cover of one of the largest Arabian breed magazines. She also traded artwork for a horse which she owned at one time, another proud accomplishment. During this time Nancy decided to try her artistic skills to customize model horses, and also sculpted some horse figurines of her own. She rapidly became one of the best known model horse artists of the time. Nancy had been a fan of fantasy, mythology and science-fiction since childhood, led into the field through books by

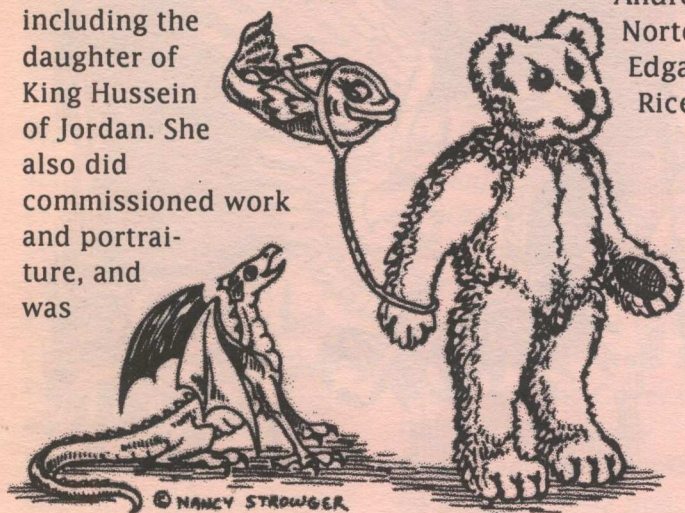
Andre Norton,
Edgar Rice

Burroughs, Lin Carter, and Robert E. Howard (among others) and through the movies of Ray Harryhausen. She says she also saw every Hammer film ever made — which, along with Looney Tunes, accounts for her strange sense of humor! She also became an avid comic collector, and feels that her art has been influenced by the work of Hal Foster, Alex Raymond, Neal Adams, and particularly Russ Manning. She also collected the work of Frank Frazetta, and her first fantasy-related artwork was heavily influenced by Frazetta's style. At that time, she was doing fantasy-related art mainly for her own enjoyment — her art sales were virtually all equine. She attended her first convention — a small gathering of comic collectors — in Florida; her first major Con experience came after her move to Oklahoma — a *Star Trek* oriented con in 1973 or 1974. Already a great fan of *Star Trek*, she went on to become a devoted fan of *Star Wars* and

By Ava Maureen Durbin

Indiana Jones; she also became involved with Japanimation, another strong influence on her artwork. After moving to the Phoenix area in 1976, she learned about local fandom through her favorite comic book shop at the time, The One Book Shop in Tempe; she attended several local conventions as a fan in the late 1970s.

At that time, Nancy's equine art was also being sold in a gift shop in the Hyatt Regency hotel; the shop owner asked for some fantasy-type pieces for the shop for IguanaCon. The pegasus and unicorn rocks she provided sold so well that she had to paint more overnight! The response was so favorable that Nancy decided to try her hand at selling directly to other fans at PhringeCon 1 in 1980. Her work was again very favorably received; and she has been selling in the dealers' rooms of local cons ever since.



Nancy had sculpted her first clay dragon in 1978, as a mascot for model horse shows; the other model horse collectors liked him so much that she made others to sell in that market. They soon became a mainstay of her dealer's table; many fans began to collect them, and now own large groups of these delightful little creatures — which makes Nancy very proud. She added bookmarks to her line in 1980; shortly thereafter she began to individually hand-color them, turning them into mini hand-colored prints at an affordable price — which are also collected by quite a few fans. In 1984 Nancy discovered Teddy Bear collecting, which rapidly became a huge part of her life. Growing from this new interest were clay sculpted fantasy teddy bear figurines and "Fantasy Bearicatures" of popular SF/Fantasy characters.

Unfortunately, in the mid-1980s health issues began to take on increasing significance in Nancy's life including the beginning arthritis in her hands, a heart arrhythmia, and a variety of other difficulties. Tests also showed an amazing revelation — Nancy had had a broken neck! In fact, exactly the same bones had been broken that break during execution by hanging! The doctor could only come up with one explanation

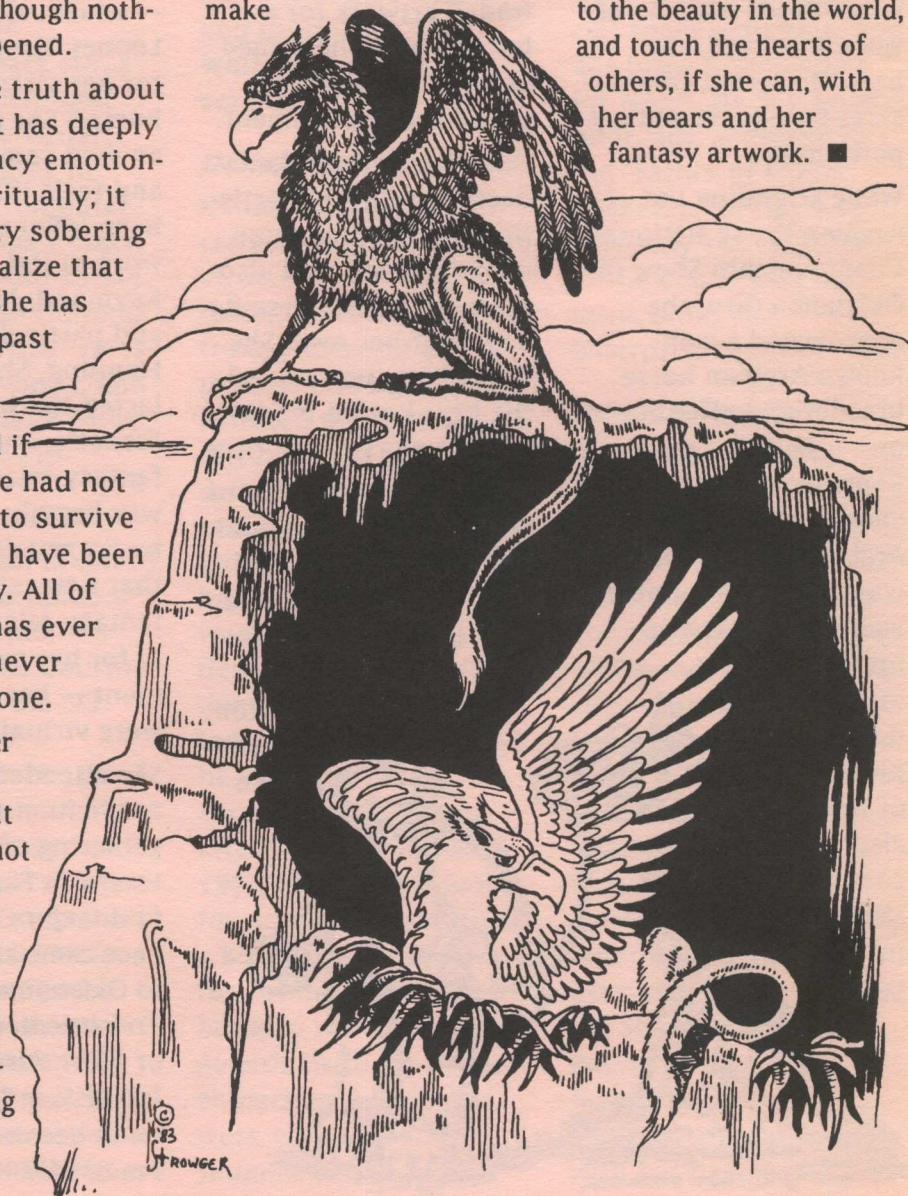
for Nancy still being alive, in fact: an awed "I guess God just wasn't ready to take you yet!" This is made even more remarkable by the fact that the injury was never treated in any way — the result of a fall from her first horse in 1967, Nancy had been afraid to tell her parents she had been hurt for fear they would take her horse away from her! So she simply stayed in bed all afternoon and evening until the pain subsided, and went to school the next day as though nothing had happened.

Learning the truth about this incident has deeply affected Nancy emotionally and spiritually; it has been very sobering for her to realize that everything she has done in the past 28 years might never have existed if some miracle had not allowed her to survive what should have been a fatal injury. All of the art she has ever sold might never have been done.

Because of her physical ills, Nancy had felt that she did not have much to give any more; because of some unfortunate experiences in trying to market her art through

outside agencies, she was not sure she could gain enough foothold in the art field to make a living. Now, faced with the realization that she might not have been here to give anything at all, Nancy has had a rebirth of inspiration and commitment to her art. In addition to continuing with her fantasy art and sculpture, she is also developing a line of clay bear figurines to sell to Teddy Bear collectors through a Prescott Bear shop; and she plans to make

patterns for soft-sculpture stuffed bears and other animals, to be sewn and finished by me, her long-time partner. She also hopes to move into more serious and detailed sculpture work in both the equine and fantasy fields. If she can manage her health well enough to provide enough stock, her dream is to someday have a small catalog and market her artwork herself through mail-order. Most of all, she wants to continue to add her small part to the beauty in the world, and touch the hearts of others, if she can, with her bears and her fantasy artwork. ■



Author Guest

In Appreciation of D.C. Fontana

Item: About eight years ago, Dorothy Fontana and I were involved in some minor litigation against a television producer, his lawyer, and a certain large studio. It was clearly a Dorothy and Goliath.

The other side showed up for the first day of testimony with a platoon of lawyers, and an even larger number of associates and interns, all there to protect the interests of the producer. Testimony dragged on for hours.

At the lunch break, however, all of the associates and interns rushed over to our side of the table to ask for Dorothy's autograph. The lawyers for the other side glowered. After lunch, none of the associates or interns returned to the hearing chambers.

Item: Last year, Dorothy Fontana and I went to a computer swap meet and Dorothy decided to buy something for her husband, Denny Skotak (you may remember seeing him accepting an Oscar for best special effects for *The Abyss*). When she tendered her check to the woman behind the table, the woman glanced at the name and said, "Oh, there used to be a famous writer with the same name. She wrote for *Star Trek*."

Dorothy replied calmly, "That's me, I'm the writer."

"No you're not," said the woman with equal certainty. "She's dead."

It took several minutes to convince the woman behind the table that Dorothy Fontana really was the Dorothy Fontana, the famous writer — and still living.

Item: Earlier this year, Dorothy Fontana and I were in Las Vegas to attend the Consumer Electronics Show. We attended a reception given by some umbrella group for some reason or other, and we ended up sitting at a table with some people who have a system for viewing 3-D tapes on an ordinary television. (You have to wear special goggles, but it works.)

Anyway, at one point in this conversation, I realized that introductions had not yet been made and I said to our hosts, "Oh excuse me — this is D.C. Fontana, and I'm David—" At which point, the young fellow sitting to my left said, "The D.C. Fontana?" And Dorothy, surprised at being recognized in a non-science-fiction environment, said yes.

Here's where it gets fun. The fellow across from us said, "Is this a name I should be recognizing?" His young partner explained, "D.C. Fontana wrote for the original *Star Trek*." And the fellow across from us said, "Oh, which ones — did you write any I might have seen, like 'The Trouble With Tribbles'?"

And Dorothy replied, absolutely deadpan, "No, David wrote that one."

And I added, "Dorothy wrote the one with Spock's parents."

At which point, all six of the other people at the table were momentarily speechless. Finally, the young fellow who had recognized D.C. Fontana's name said, "But... but — you're a living legend!" (At least this time, she was still alive...)

By David Gerrold

Item: You may have read about this one in the *National Enquirer*. A spaceship from the planet Glrkl landed on the White House lawn. When the President came out to welcome the Glrklians to Earth, they said, "To hell with that, take us to Dorothy Fontana."

Okay, I confess. I made the last one up. but it should give you some idea of the high regard in which D.C. Fontana is held in the known universe.

Dorothy's credits as a television writer are nothing less than mind-boggling: the story-editor for the original *Star Trek*, associate producer for *Star Trek Animated*, associate producer for *Star Trek: The Next Generation*. Her credits include episodes of the above three shows, plus

Logan's Run, Babylon 5, Deep Space Nine, War of the Worlds, Land of the Lost, The Waltons, The Streets of San Francisco, Lonesome Dove, Dallas, Six Million Dollar Man, Big Valley, High Chaparral, Bonanza, Fantastic Journey, Lancer, Ghost Story, Circle of Fear, Buck Rogers, Then Came Bronson, Here Comes the Brides, Kung Fu, and ABC Playbreak. And that's just the tip of the iceberg. There are two published novels and one in the works, and three unproduced feature scripts.

I have to admit, I missed that moment when Dorothy Fontana stopped being merely one of the very best scriptwriters in Hollywood and started being a living legend. You would think that it would have made the news, or would have at least merited a note in *Variety* or some other trade journal. But no, whenever it happened, nobody told me — or her for that matter. Life is not fair.

On first meeting, most people think Dorothy Catherine Fontana is shy. Or reserved. Well, yes — she does come

across that way sometimes. But she's not shy, she's taking notes. She is one of the most observant human beings on the planet. In person, D.C. brings two things to any meeting, no matter what it's about. First, she brings insight. Second, she brings integrity. This is a superb combination. After everybody else in the room is through making great

inspirational speeches, Dorothy is the one who knows how to make it all work. She stays grounded in reality. She is methodical and thorough. I am told it is the influence of the cats.

I don't believe it, of course, but I have to mention the cats. If I don't mention the cats, I'm likely to find a dead mouse in my mail box. The cats are funny that way. They pretend not to be vain, but they are. All cats are vain. Dorothy is owned by five cats, which

I think demonstrates that cats can be democratic only when it's in their best interests.

The cats are Bobby (the second or third cat to bear this name, I forget), Wizard (the second), Doyle (aka Princess Doyle) who does not speak to mortals, Binky the Big, and Claudius. These are the current crew of cats. In the past

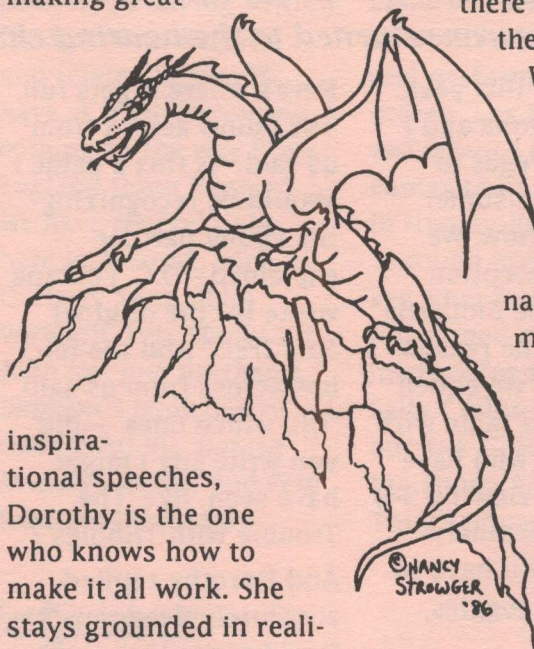
there was Bobby the first and Wizard the first and Rusty, and several others whose names escape me. D.C.

Fontana can resist anything but a kitten. I have often suspected that when Denny proposed he offered her a cat instead of an engagement ring. Oh yes, Denny: Dennis Skotak, Oscar-nominated, Oscar-winning, special effects genius. Denny is another one of those people whose quiet manner masks a brilliant mind at work. He's so delightfully good-natured that the

Pillsbury Doughboy sends fan letters to him. The reason why I mention Denny is because Dorothy and Denny are about as perfect a couple as you can find anywhere. Theirs is a marriage that is based on love, respect, affection, and old-fashioned integrity. I have never been able to decide which of them is luckier for having the other.

Okay, back to Dorothy. Now I'm going to tell you why I admire and respect her so much. It's her salmon pâté.

In second place is all the other stuff — her writing, her clever wit, the years of friendship, advice, and moral support — in first place is the salmon. This is possibly because I am part cat. Like Binky the Big, I too have been known to leap up onto a table in pursuit of fresh salmon. But on those days when Dorothy is not feeding cats, she is one of the pillars that holds the universe up. At least this corner of it. ■



Filk Guests

Barry & Sally Childs-Helton

Barry (he was the Childs) and Sally (she was the Helton) Childs-Helton have been playing music together since 1981, and filking since 1984. As filkers they have won several Pegasus awards for excellence in performance and song-writing, and with the Black Book Band won the 1994 Pegasus for performance. They



have released two filk tapes on the Space Opera House label, "Escape from Mundania" in 1987, and "Paradox" in 1989. The Black Book Band will release its live CD, "First Contact," in October. Also, Sally has written two tunes that have been aired on the "Dr. Demento" program. Barry and Sally also costume (mostly the fast-and-dirty school), and have won a number of masquerade awards in the Midwest.

When they're not playing music and/or dressing in funny clothes, Barry works as a computer book editor, and Sally as an archivist. Both hold Ph.D.'s from the Folklore

Department of Indiana University, with Sally specializing in ethnomusicology. Barry's other degrees are in English and creative writing, and Sally's are in music and library science/archiving. Both

have also taught science fiction at the college level.

Outside of fandom, Barry is active with the Midwest Space

Development Conference, and Sally is a member of the Big Sisters program. She also is a Mentor in the Music for People Teacher Training program (an organization that teaches guided music improvisation), and does music workshops for Heart Rays, Inc., a non-profit agency that provides expressive therapies to people infected with and affected by HIV/AIDS.

They share their home in Indianapolis with two ferrets (Yes and No), a dog (Grace), a bazillion instruments, a bunch of pterodactyls (mostly stuffed), and space toys. For those of you who are too polite to ask, Barry is

5'21" tall (you do the math), and half-heartedly played basketball in high school but like playing guitar a whole lot better.

NASA Science Guest

Les Johnson

Les Johnson is leading NASA Marshall Space Flight Center's concept definition efforts for future space science missions using tethered satellites. The two primary missions he is investigating are TOSCIFER (Tethered Orbital Sounding of the Cleft Ion Fountain Energization Region), and the TSS-2 (a downward deployed Tethered Satellite System mission to be flown from the Space Shuttle). Previous to his current tether science activities, Mr. Johnson led a team of over forty scientists and engineers in the design and definition of the \$80M Magnetosphere Imager spacecraft and mission concept for NASA's Office of Space Science.

Prior to joining NASA, Mr. Johnson was employed by General Research Corporation where he helped design Directed Energy Systems as a part of the Strategic Defense Initiative.

Barry and Sally are also celebrating their 11th wedding anniversary at LepreCon on May 26. ■

Les received his Masters Degree in Physics from Vanderbilt University in 1986 and his Bachelors Degree in Chemistry and Physics from Transylvania University in 1984. He is also a graduate of the International Space University. He has published several papers in various technical journals and has a patent pending for a "A Laser-Triggered Fiber Optics Neutral Particle Beam (NPB) Neutron Sensor."

He is a long-time science fiction fan and credits the beginning of his interest in physics and space to a Perry Rhodan novel, *Realm of the Tri-Planets*, which he read while in 5th grade. He has provided science programming for many years at Chattanooga's LibertyCon and will be a speaker at the 1995 North American Science Fiction Convention (NASFiC) in Atlanta. Les lives in Madison, Alabama with his wife Carol and 2-year old son, Carl. ■

Committee

Co-Chairs	Kim & David Hiatt
Art Show	Ray Gish
Business Liaison.	Barry Bard
Dealers' Room	Jay Patton
Gaming	Gregg Fischer
Guest Liaison	Jean Goddin
Historian	Jim Cryer
Hospitality Suite	Heather Rice
Hotel Liaison	Sharan Hoyle
Logistics	Shahn Cornell
Memberships	Doug Cospers
Operations/Security	James J. Kosky
Programming Coordinator	Mike Willmoth
Regency Dancing: Alice & Marty Massoglia	
English Country Dancing: Marj Kosky	
Masquerade: Cristi Simila	
Filking: Elizabeth Burnham	
Green Room: Tina Smith	
Publications:	Matthew Frederick
	Margaret Grady
Publicity	Lee Whiteside
	Mike Willmoth
Registration	Irven Holt
Staff Lounge	Marj Kosky
Treasurer	Jim Webbert
Video Room	UFP, Lee Whiteside

Gaming

The Gaming Room will be supervised between 9am to midnight, with game check-out available during those hours. The Gaming Room will likely be open 24-hrs. otherwise. Scheduled tournaments include: Warhammer 40K, Warhammer Fantasy Battles, Blood Bowl, Magic: The Gathering, Advanced Dungeons & Dragons, Vampire Role-playing, BattleTech, Warhammer Role-playing, Illuminati (cards), and Squad Leader. Prizes will be awarded.

Video

Sponsored by the United Federation of Phoenix

We've got lots of interesting programming for you to enjoy in the video room. Detailed schedules are available at the video room and elsewhere at the convention. We'll start off each morning with animated shows, from superhero adventures with *Space Ghost* and others, Classic *Superman* animated shorts, and more recent fare with *Animaniacs*, *Aladdin*, and the complete 13 episode run of *Gargoyles*.

We'll have several shows written by D.C. Fontana, episodes of *Captain*

Power, A *Red Dwarf* Marathon on Saturday night, Sat Feed Theatre (with episodes fresh from the satellite feed before they air here), "I Missed the Pilot" with pilot episodes you may have missed, and the debut of a fan-produced video of MST3K does *Highlander II*. To close out on Monday afternoon, we'll be taking requests to replay anything you may have missed during the weekend.

Hotel

The Francisco Grande Hotel filled before the convention, and so a waiting list was begun. (Overflow reservations have been booked into the (shudder) Holiday Inn (go ahead — cross yourself) and the much more pleasant but further away Best Western.) Although the Francisco Grande is small, it is a very nice hotel with a friendly staff who are pleased to have us. If you do not have a hotel room, perhaps you can talk someone into allowing you "crash space" for the \$10 per extra body cost... or a roll-away bed in that room is only \$15. The hotel is requesting a minimum 2 night stay in order to maximize efficient use of the rooms. **PLEASE NOTE:** If you reserve a room for two nights and

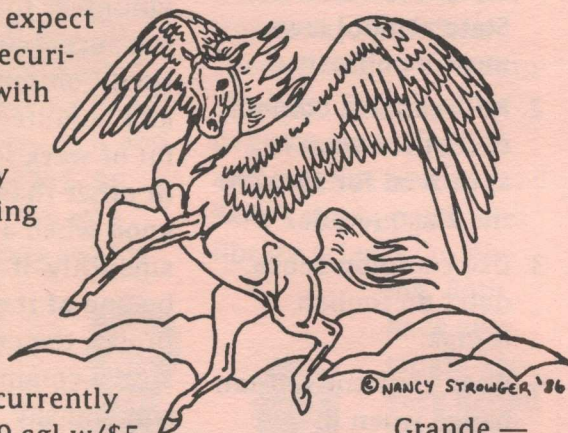


"change your mind" at the last minute you may be required to pay for the extra night. If you are hosting a party in your room, expect to leave a security deposit with the hotel.

The Holiday Inn is offering rooms at \$55/sgl, \$61/dbl.

The Best Western is currently offering \$59 sgl w/\$5 per each extra person (\$74 for four) and each room is a one-room

suite w/queen sofa bed, refrigerator, and microwave. Please continue to book any reservations through the



Grande — they will handle arrangements through the other hotels.

Art Show

Art has been the prime focus of LepreCon for a number of years and this year is no exception. This year in addition to the art show itself, we will be featuring a print shop — an area for artists to sell multiple prints of some of their more popular works. We are anticipating a great art show this year, so be sure to come down and see the pride of a lot of super artists.

Dealers' Room

Because of space limitations, the Dealers' Room is a bit smaller this year than it has been in the past. Come see the variety of merchandise available from: Bellerophon's Emporium, Nighthawk Studios, Freas Art Studio, Rakish Blade, The Bent Cover, Fantasy — Past, Present, Future, Marty Massoglia, Patrick Connors, Waterloo Games, Phoenix Filk Circle, Random Factors, Wolfstar Miscellania, Hagar's In-Laws, Tomes & Treasures, and Karen Kuykendall.

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Masquerade

The Masquerade will be held outdoors (weather permitting — otherwise it's up to the Eagle's Nest) Saturday evening at 7pm. All contestants will get a ribbon of thanks, and the audience and guests of honor will choose their favorites to award. Sign up to participate at the Convention



Registration Desk, and meet in the HOTEL LOBBY on Saturday at 1pm for a walk-through. (Please limit your presentation to one minute — audio tapes can be played for accompaniment.)

Convention Security

1. Parties must be registered with security. State alcohol laws must be observed.
2. No weapons, comma, except for what is approved for show in the Masquerade.
3. Use common sense, don't do foolish things.
4. Wear your convention badge when in convention space.
5. Be nice to golfers and other mundanes.
6. If you bad, we kick you out. 'Nuff said.

Volunteers

As always, the convention is looking for people who wish to volunteer to help make it a successful convention. Committee, Staff, and volunteers put in a lot of work for no benefit other than it feels good when a con runs smoothly. If you wish to be one of the few, the proud, the crazy, just stop a committee person and say "I want to volunteer," and someone will find you a strait-jacket.

LEPRECON 22

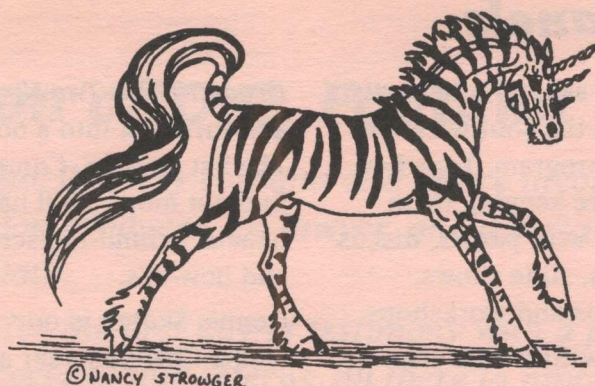
MAY 17-19, 1996 THE FRANCISCO GRANDE

AUTHOR GUESTS OF HONOR

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MARGARET WEIS

ARTIST GUEST OF HONOR TBA

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Humane Society Charity Raffle

Please save your pennies for Sunday night — let's get ready to rrrraffle! All tickets will be one dollar each. Each ticket gets you one shot at any prize on our table. So the more tickets you buy, the better your odds at winning the prize you desire. Speaking of prizes, we have received some wonderful

donations from all over the valley, among them are an inflatable Elvira, a signed *Star Trek* poster, movie passes, art and much, much more!!!

I would like to thank the following people and companies that have donated something to this cause; Brian McCrary, Barry Bard, Bookman's, Hollywood Video, Those Were The

Days, KEDJ-106.3 The Edge, Sports radio KGME, Nancy Strowger, D.C. Fontana, Jean Goddin, Waterloo Games, Rakish Blade, Karen Kuykendall, Laura and Frank Kelly Freas, and Wolfstar Miscellania. If we did not get your donation pre-con, we could not list you here — we will, however, list every

donor in the next issue of *ConNotations*.

100% of the funds raised by this raffle will go directly to the Humane Society Of The United States. By supporting this raffle you are helping little (and big) animals all over Arizona, and especially in Casa Grande! ■



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Programs and Panels

Hello and welcome to LepreCon 21 from the Programming staff: Mike Willmoth, Director; Caroline Rhodes, Database & Scheduling; John Davis, Mark Stadler, John Theisen, At-Con; Elizabeth Burnham, Filk Liaison; Alice & Marty Massoglia, Regency Dance; Marj Kosky, English Country Dance; Tina Smith, Green Room; Cristi Simila, Masquerade. We have done (and will do) our best to offer you a wonderful time at this year's LepreCon!

As you may already know we have several art guests this year. Dr. Laura Freas, Frank Kelly Freas and Nancy Strowger will offer their expertise for your education and entertainment. We'll also

have several other artists from the southwest on our program. Together, we are keeping them busy with panels, discussions, slide shows, demos and workshops.

Our writers this year cover many aspects of the field: Books, short stories, scripts, etc. D.C. Fontana comes to us from Hollywood having written for *Star Trek*, *Babylon 5*, and related books. We have at least one author coming all the way from England (John Meaney). We have several right here in Arizona, such as G. Harry Stine, John Vornholt, Pete Manly, etc. John has just finished a *Babylon 5* book, Harry completed his *Starsea Invaders* trilogy and Pete took his short story,

Dragon Three-Two-Niner, and turned it into a book. The list goes on. Come find out more. We'll have panels, behind-the-scenes and how-to's.

Dennis Skotak is our Media GoH this year and happens to be married to D.C. He's an award winning special effects cinematographer who will show you what it's like to work in Hollywood and perform miracles on screen. Les Johnson is our Science GoH and comes to us from NASA in Huntsville, Alabama. Through him we shall see what future unmanned missions are in store for us. Barry & Sally Childs-Helton are our Filk GoHs, thanks to the Phoenix Filk Circle. They will participate in

formal and informal filk concerts, drum and guitar workshops, and panel discussions. Please come and meet them.

Special events this year include Meet The Pros and Regency Dance on Friday, Masquerade and English Country Dance on Saturday, Benefit Raffle for the Humane Society and Art Show Walkthru on Sunday. Sunday will also bring the Victorian Bathing Party, thanks to the Southwest Costumers' Guild. We hope you enjoy these activities.

If you have any problems or questions, drop by Program Operations/Green Room and we'll do what we can. In the meantime, we hope you learn and enjoy.

Program Participants

Glenn Battis

Glenn lives in Albuquerque, New Mexico, and works at Intel's Pentium and P6 CPU fabrication facilities administrating a large 486 & Pentium-based computer network. He is a Science Fiction Conference Moderator on the BIX Information Exchange and a neophyte Net Surfer. Strong interests in highspeed simulations and VR occupy what's left of a busy schedule. A relative new-

comer to Fandom, he has been attending conventions since 1989.

Kevin Birnbaum

Kevin starting writing when he was 10, inspired by *Star Trek*. He started screenwriting when he was 18, culminating in co-producing, writing and directing his own Western, *Justice Be Damned*, which is in video stores now. He has been a graphic designer throughout his adult life,

and parlayed that into sci-fi convention books and poster contests. He is currently slated to film a documentary about the environmental clean-up in Ecuador, where he thinks his high school Spanish will finally come in handy.

Edward Bryant

Ed got his Masters in English in 1968, and has been writing professionally ever since. He has published over a dozen books, and is expecting

mid-95 releases of *Flirting with Death* and *Strangeness and Charm*. His short stories have appeared in such anthologies as *Again*, *Dangerous Visions*, *Dark Forces*, *Orbit*, *Night Visions*, *Wild Cards*, *Dark Crimes*, *Blood is Not Enough*, *Modern Classics of Science Fiction*, *The Norton Book of Science Fiction*, and a wide variety of others. Ed has been a guest lecturer, teacher, actor, board member, radio talk show

host, substitute motel manager, and a stirrup buckle maker.

Patrick Connors

Patrick has done many things in fandom, including winning an award in the LepreCon 10 art show, running PimaCon (1984), and working on numerous TusCons. He was the producer/host of "Science Fiction Video" on Tucson public access cable tv, was a video game programmer, is a performer at the Arizona Renaissance Festival, and draws and publishes a new comic book, "The Travels of Thorgar." You can find him in the dealers' room collecting epigrams and turning them into buttons. In his spare time, he is a database programmer and kayaker.

Chris Dickenson

Chris is the editor for *Nova Press*, a media fanzine, and is a member of The Duras Sisters filk trio, who have recently put out a CD called "Masquerading as Human." She enjoys *Star Trek*, in all of its incarnations, and filking.

Maryeileen Flanagan

Maryeileen is the publisher of Apple Online Service's eWorld SF, Fantasy and Horror Forum. For the last two years, she has served as the educational liaison for the Space Access Society's annual meeting. She ran programming for

the second Tucson World Fantasy convention, and for a CopperCon. She is an English and science educator by both trade and training, and worked as the ASU Dance Department Costumer for two years.

D.C. Fontana

Dorothy has written for such diverse television series as *Star Trek*, *Bonanza*, *The Waltons*, *The Streets of San Francisco*, and *Dallas*. She was story editor for *Star Trek*, *Star Trek* animated, *Fantastic Journey*, *Logan's Run*, and *ST:TNG* (on which she was the Associate Producer for the first 13 episodes). She has won a Filmcon Award, and been nominated for several other awards, including a Hugo nomination for *ST:TNG*'s "Encounter at Farpoint." She has published three novels, *The Brazos River* (with Harry Sanford), *The Questor Tapes*, and *Vulcan's Glory*. She has been married to special effects cinematographer Dennis Skotak since 1981.

Laura Brodian Freas

Laura is an illustrator for *Analog*, *Expanse*, *MZB's Fantasy* magazines, *TSR*, *The Easton Press* first editions, and others. She was the recipient of the 1990 Chesley Award for Best Magazine Cover of the Year (with Kelly Freas), and was nominated again in 1992 and

1993 for solo illustrations. Laura is the Western Regional Director of the Association of Science Fiction and Fantasy Artists, and formerly Director-at-Large of the Costumer's Guild West. She is the founder of the Bay Area English Regency society, is the alternate host for concert broadcasts on KUSC radio (Los Angeles), and is symphony concert host for Delta Airlines' in-flight classical music program.

Frank Kelly Freas



Author of three books of his illustrations, Frank is recognized as one of the most prolific and popular science fiction artists in the world. Nominated twenty times, he's won ten Hugo Awards and an equal number of professional and technical awards. He was cover artist for *MAD Magazine* for seven years, and his space posters hang in the National Aeronautics & Space Museum. NASA commissioned his design for the Skylab I crew patch. The span of his extraordinary career reaches from *Planet Stories* and *Astounding* to current clients in science fiction, medical illustration, gaming and advertising.

Simon Hawke

Some people claim that Simon Hawke is actually a pseudonym for Doc Savage, while others think it's really Gore Vidal writing commercial novels under another name to help support his literary work and dissolute lifestyle. In reality, Simon Hawke is a changeling who was stolen by Russian gypsies when he was a child and raised in the wilds of the Carpathian Mountains, where he learned to classify wildflowers by phylum and communicate with bats. He came to America in the early 1800's by stowing away on a clipper ship in a steamer trunk lined with his native earth and has survived ever since by drinking the blood of editors and taking megadoses of vitamins to compensate for its inferior quality. He has written more books than it is possible to count, many published abroad in Swahili, Sanskrit, and Esperanto, and his hobbies are javelina wrestling, guessing bra sizes, and sacrificing virgins (if he can ever find one).

Jo Kellner

Jo is an avid reader of SF and fantasy, with the occasional foray into horror and romance. She works as a technical support engineer in the heart of Silicon Valley, but on weekends can be

found curled up in the nearest spot of sunlight with a book. Jo has had several stories published in various fan-published zines, and is currently a freelance story/copy editor for several Bay Area authors. In the past, she has been a fanzine pre-press publisher, producing several issues of three different fanzines completely on the computer, and at one time was nicknamed "Mama Furry." She is also a net.person, filker, budding drummer (It's all Sally's fault!), and states that she is a cat in her spare time.

Daryl F. Mallett

Daryl is a freelance writer, and editor at The Borgo Press, editor of SFRA Press, and the father of a delightful little boy named Jacob. Daryl's first professional short story was sold to *Star Wars: Tales from Jabba's Palace*, edited by Kevin J. Anderson (Bantam, 1996), and his first tv sale was a premise (with Arthur Loy Holcomb & Barbra Wallace) to *Star Trek: The Next Generation*, which was used in "Birthright" (1993). TV & film appearances include parts in: *Cannibal Women in the Avocado Jungle of Death*; *Star Trek: The Next Generation*; *Star Trek: Deep Space Nine*; *Star Trek VI: The Undiscovered Country*, and *Carmody's*

People: The Case of the Reluctant Major.

Pete Manly

Pete has been published in fantasy, hard science fiction, and hard science. His works have been featured in *Analog*, *Marion Zimmer Bradley's Fantasy Magazine*, PBS, and local tv stations. He likes to ponder the nature of the Universe, and thinks that since Isaac Asimov is dead, he can take on the title of "Devilishly Handsome."

John Meaney

John is 38 years old, a computer consultant and part-time writer, and has a degree in physics and computer science. He has a black belt in Shotokan karate, and is keen on running and weightlifting. He is married to Yvonne, and owned by a large white tomcat called Pip.

Adam Niswander

Adam has been involved in writing and fandom for twenty years. His first novel, *The Charm*, premiered at the '93 World Fantasy Convention — the third in the series should be published this summer. Adam has short stories that will appear in the anthologies *100 Vicious Little Vampire Stories* and *100 Wicked Little Witch Stories* later this year. He freelance edits, has run a writers' group since 1986, publishes an

anthology of cross-genre fiction called *Antholog*, and has been President of the Central Arizona Speculative Fiction Society for seven years.

Nohl Rosen

Nohl works full-time in the computer field, is Sysop of The Quickening BBS, and is the editor of *Cosmic Wavelengths*, an on-line sci-fi and entertainment publication. Nohl is the President and CEO of Earthlink Information Systems, Inc. and is also writing and producing "The White Tower," a local sci-fi series.

Dennis Skotak

Dennis has highly specialized experience in virtually every area of matte, plate, miniature, front projection and process photography. In addition to his visual effects skills, he is a live-action cinematographer and an award-winning still photographer. He has also done sound work, editing, miniature design and construction, documentaries, and industrial films. In 1990, he won an Academy Award for Best Visual Effects on *The Abyss*. In 1993 he was nominated for Academy Award and a British Academy Award for *Batman Returns*. He has also won Academy Awards (with his brother/partner Robert) for work on *Aliens* and *T2: Judgment Day*. He has

been married to D.C. Fontana since 1981.

G. Harry Stine

G. Harry has been writing and selling science fiction and science fact since 1951. Under his real name, and under the pseudonym "Lee Correy," he has written more than 50 books, numerous scientific and technical papers, and hundreds of magazine articles, as well as having his work appear in many anthologies. He is a proponent of commercial space activities, and has been a consultant for NASA. He is a private pilot, and is known as the "Father of Model Rocketry." G. Harry is currently the President of the Phoenix-based think tank, The Enterprise Institute, Inc.

Nancy Strowger

Nancy inherited her artistic ability from her father, a commercial and fine artist. Primarily self-taught, Nancy began creating equine art in early childhood, selling at art shows, horse shows, and through private commissions. A lifelong interest in mythology, fantasy and science fiction helped direct Nancy's artwork into the realm of fandom, and she has been selling her wares in Art Shows and Dealers' Rooms since 1978. Nancy currently lives in Prescott Valley, Arizona, with her partner Ava

Maureen Durbin, two cats, and her teddy bears.

John Theisen

John has written technical science fiction for the gaming industry, comic book scripts, and non-fiction. John has worked on many science fiction conventions, and is also interested in military history, mythology, computers, and futurism.

Henry Vanderbilt

Henry is the executive director of the Space Access Society, editor and chief writer of the *Space Access Update*, and has had material featured in the *Journal of Practical Applications in Space*, the *L-5 News*, and *The Stone Dogs*. He reads science fiction, and wants to make the going-to-space part of it real.

John Vornholt

John was a freelance writer for 20 years (mostly non-fiction), then turned to book publishing in 1989. His SF debut was with *Masks*, number 7 in the *Star Trek: The Next Generation* book series — and the first of the numbered *Next Generation* books to make the *New York Times* bestseller list, reprinted three times in the first month. Writing books seriously for only six years, he is already expecting his eighteenth book.

Randall Whitlock

Randall has a Masters Degree in Geology from ASU, and a portion of this thesis was published in the scientific journal *Meteoritics*. Randall works as a consultant in the environmental field, and teaches part-time at Glendale Community College. Randall has been involved in costuming since 1983, when he got sucked into fandom... he is known for his atrocious visual pun costumes, including "A Nightmare on Sesame Street," "Bjorn the Borg," "Dances with Werewolves," and Klaws — the Klingon Santa. Randall, with wife Moira, operates MoiRandall's, selling their historically-inspired costume items, books, and costume patterns.

Connie Willis

Connie has been writing science fiction full-time since 1980. Her short fiction has appeared in *Omni*, *The Missouri Review*, *Asimov's*, *The Magazine of Fantasy and Science Fiction*, *Twilight Zone* magazine, and numerous anthologies, including the prestigious *The Universe*, *The Microverse*, and *The Ultimate Dinosaur*. Her fiction embraces a variety of styles and subjects, from high-tech screwball comedy to psychological horror to more serious studies of free will and loss. Connie has won six Nebula awards and four

Hugo awards — her *Doomsday Book* additionally won a Locus award. Her new publications include her short story collection, *Impossible Things*, and three novels: *Uncharted Territory* (July '94), *Remake* (Spring 1995), and *Bellwether* (Spring, 1996).

Cordelia L. Willis

Being the only child of Connie Willis, she essentially grew up in the science fiction field. She began attending conventions when she was seven, and has regularly attended Worldcons and SFWA functions for the past ten years. Recently, she caught the writing bug and now belongs to a Phoenix-area writers' group. Although she has not yet sold anything, she currently has several stories sent out and is working on several others. In her "normal" life she is a statistician and a major tv addict (and currently a huge fan of the *X-Files*.)

Richard Wright

Richard is a product manager for a northwest aerospace firm, whose group introduces new technology to the office and manages the company's Internet firewall. He has written numerous technical articles and manuals, and has co-authored two college textbooks. Richard has chaired the Northwest Science Fiction Society, Norwescon, and the 1993

Westercon. He works on many conventions, and is a well-known panelist, an award-winning costumer, a masquerade judge and an MC. Richard's friends are now bidding to throw another Westercon. Richard was Fan Guest of Honor for LepreCon 17.

Catherine F. Yankovich

Cathie has a B.A. in physics, and currently works as an Information Resources Planner/Programmer for the state of Arizona. As an artist, Cathie has had exhibitions of astronomical art at California State University, ASU Downtown Center, MARS Gallery in Phoenix, the Fiske Planetarium in Boulder, CO, University Union Art Gallery in Pomona, CA, and the Cleveland Museum of Natural History. Her art has also been published in *Analog* and *Ad Astra*.

Cynthia Zender

Cynthia writes sf and fantasy, her first story appearing in *Pulphouse* #18. She is writing *Ubiquity*, a novel in progress, and recently won an honorable mention in the Frank Waters Southwestern Writing Contest. She attended Clarion East in '92, and is a compulsive reader. She is also the mother of a 10 yr. old child. ■

Previous LepreCon Guest of Honor

In Memoriam — Ian Ballantine

We have all lost a friend. Ian Ballantine, the "father of paperback books in the U.S." has passed away. Ian and Betty Ballantine started out publishing during 1939 by going against advice and being the first to import and sell paperback books in the United States. Within a year they were printing and publishing their own titles. In 1945 Ian brought together a group and formed Bantam Books.

By 1952, the Ballantines were ready to strike out on their own and started Ballantine Books. Here they pioneered titles on the environment,

childcare, politics, science fiction and adult fantasy. Some of the young authors they published were Thomas Berger, William Manchester, Carlos

Castaneda, JRR Tolkien and brought M.C. Escher to the United States. Ian decided, again against advice, that comics in paperback form would sell and published the first Mad Reader. After 22 years, in 1972, they sold Ballantine Books.

Not ready for retirement, the Ballantines formed Peacock Press. Here, in affiliation with Bantam Books, they pioneered mass-market, full-color art books. These included the Frazetta books, Brian Froud books, Alan Lee books, *Faeries* and *Gnomes*. They were also consultants and editors for such books as *Out on a Limb* by Shirley MacLaine, and *Yeager* by General Chuck Yeager and Leo Janos.

The Ballantines' latest company was Rufus Publications. They acted as consultants and editors to other companies, as well as producing their publications including

By Barry Bard

Castles, the High King, and Dinotopia.

I have known Ian 18 years. He was a long time fan, some of his honors include Guest of Honor at LepreCon 5 and the World Science Fiction convention. Ian was always willing to talk, whether you were a fan, an upcoming author, or an established writer, Ian treated everyone the same — as a friend.

A friend of mine told me the only time he was truly impressed with me was when I walked up to Ian to say hello and Ian stood up to shake my hand. Ian was always trying to help individuals and improve the industry he loved. His innovations have helped shape fandom, the publishing industry, and the world. ■



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